

WHAT PARIETAL APRAXIA REVEALS ABOUT THE BRAIN'S TWO ACTION SYSTEMS



LAUREL J. BUXBAUM
COGNITION AND ACTION LABORATORY
MOSS REHABILITATION RESEARCH INSTITUTE
PHILADELPHIA, PA, USA



MRRRI
MOSS REHABILITATION
RESEARCH INSTITUTE

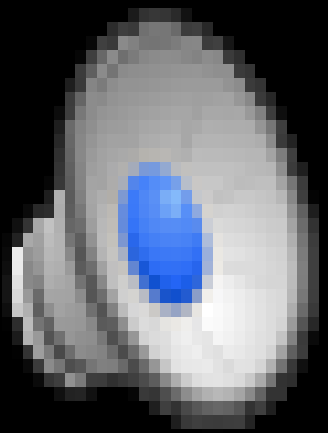
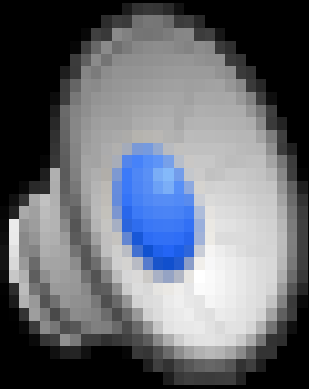
LIMB APRAXIA

- **A cluster of deficits in skilled action not attributable to weakness or incoordination**
- **Occurs in \approx 50% of left hemisphere stroke**
- **Deficits in pantomime of tool actions, imitation of meaningful and meaningless actions (bilaterally), and/or action recognition**
- **Historical and current confusion about terminology and characteristics (e.g., ideomotor vs. ideational).**
- **Obfuscation drives researchers away from studying the disorder.**

Our approach (cognitive neuropsychology/cognitive neuroscience):

1) Develop a **componential cognitive neuroanatomical model of the brain regions subserving different aspects of action production and recognition.**

2) Understand the computational **mechanisms that underlie these components.**



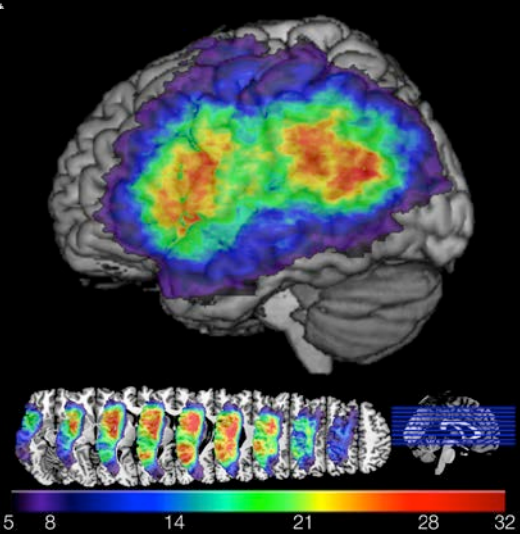
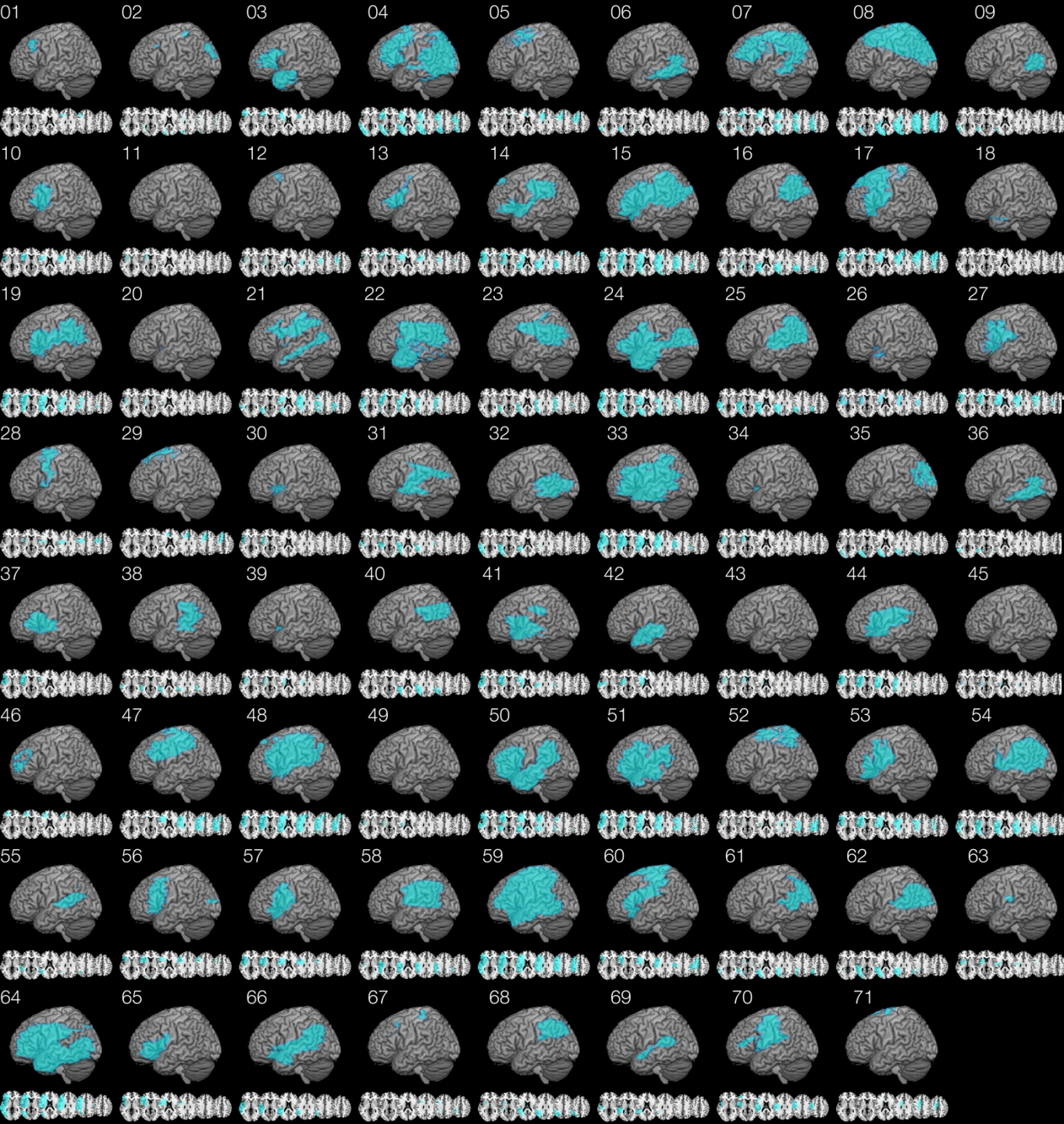
A



B

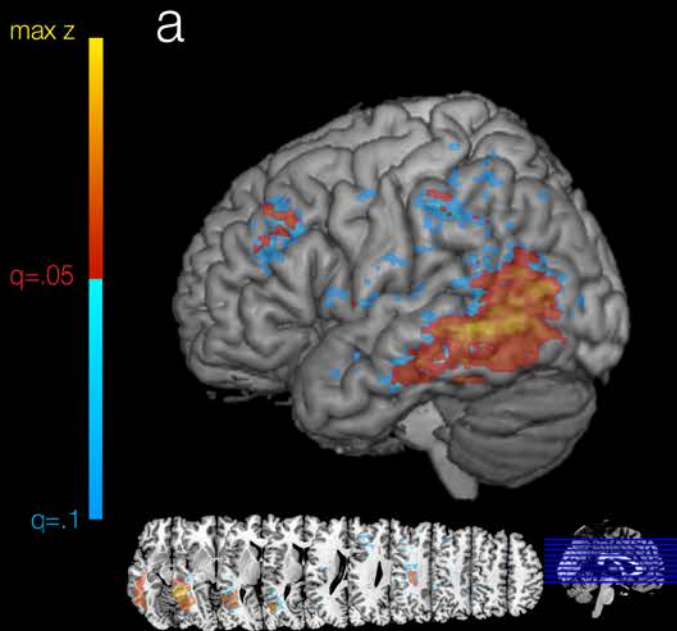


PART 1: WHICH BRAIN REGIONS
ARE CRITICAL FOR WHICH
COMPONENTS OF SKILLED
ACTION?



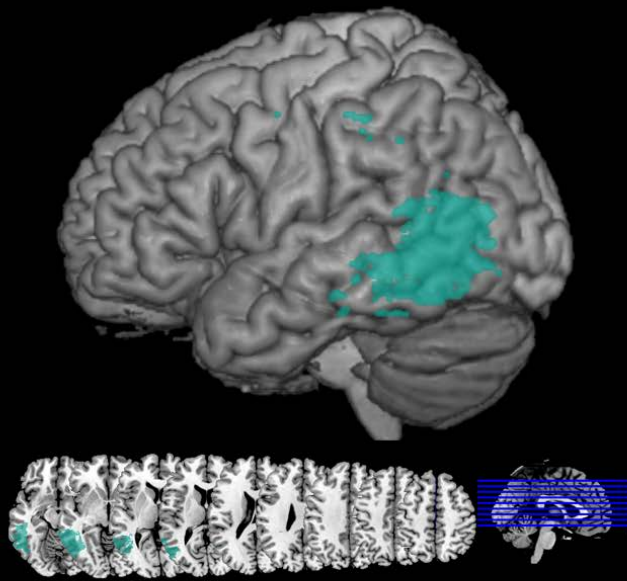
Buxbaum, Shapiro, & Coslett, *Brain* 2014

(patient
image
removed)





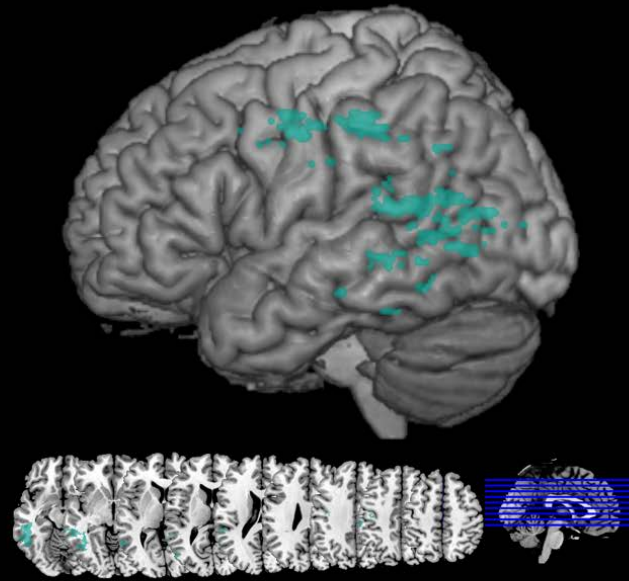
a



tool-related
action



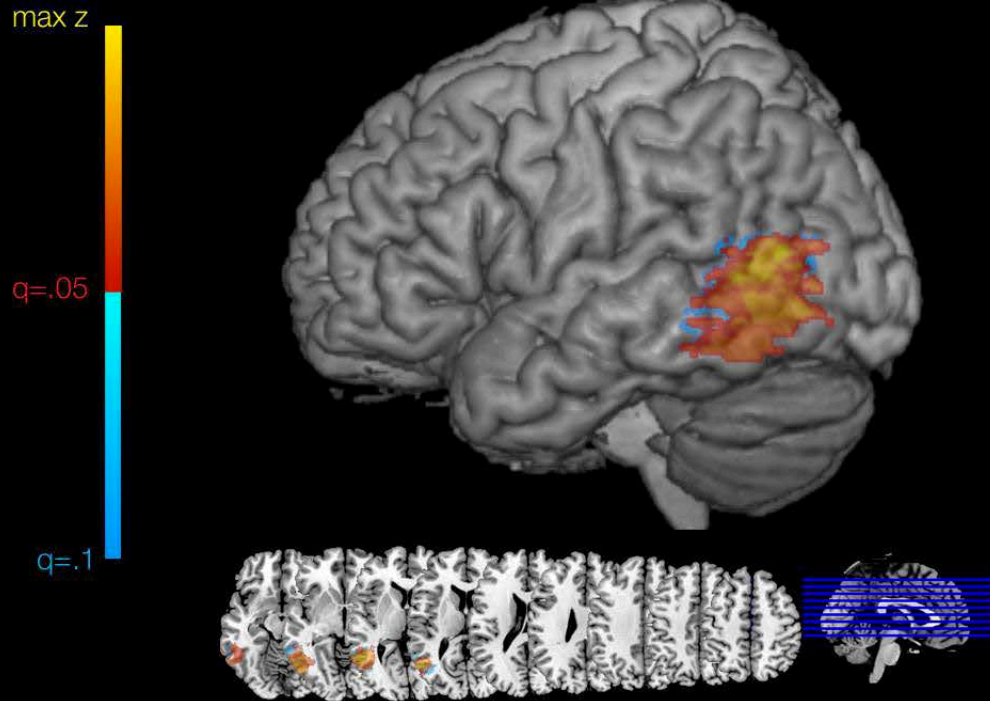
b



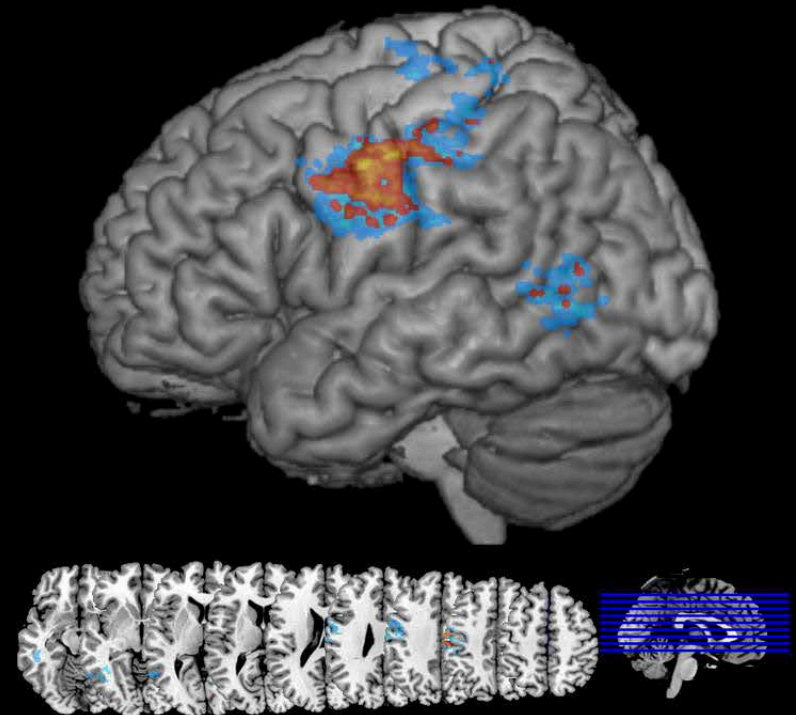
Imitation

Regions critical for postural and kinematic components of **imitation of tool-related movements**

a



b



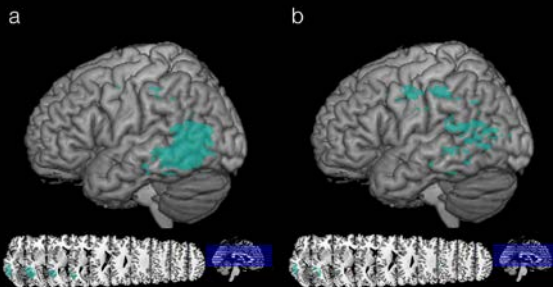
Posture
(*tool-specific* hand + arm shape/orientation/movement)

Scale and timing
(adjusted *on-line*)

SUMMARY OF PART 1:

- **posterior temporal lobe/temporo-parietal junction**: tool-specific representations of body to tool postures and movements, possibly in a visuo-kinesthetic format (transformation from visual to kinesthetic representation)
- **supramarginal gyrus/S1/M1**: positioning of body in space over time
- Relative damage to each of these regions gives flavor of “ideational” and “ideomotor” apraxia, and given many MCA strokes, explains why they often co-exist

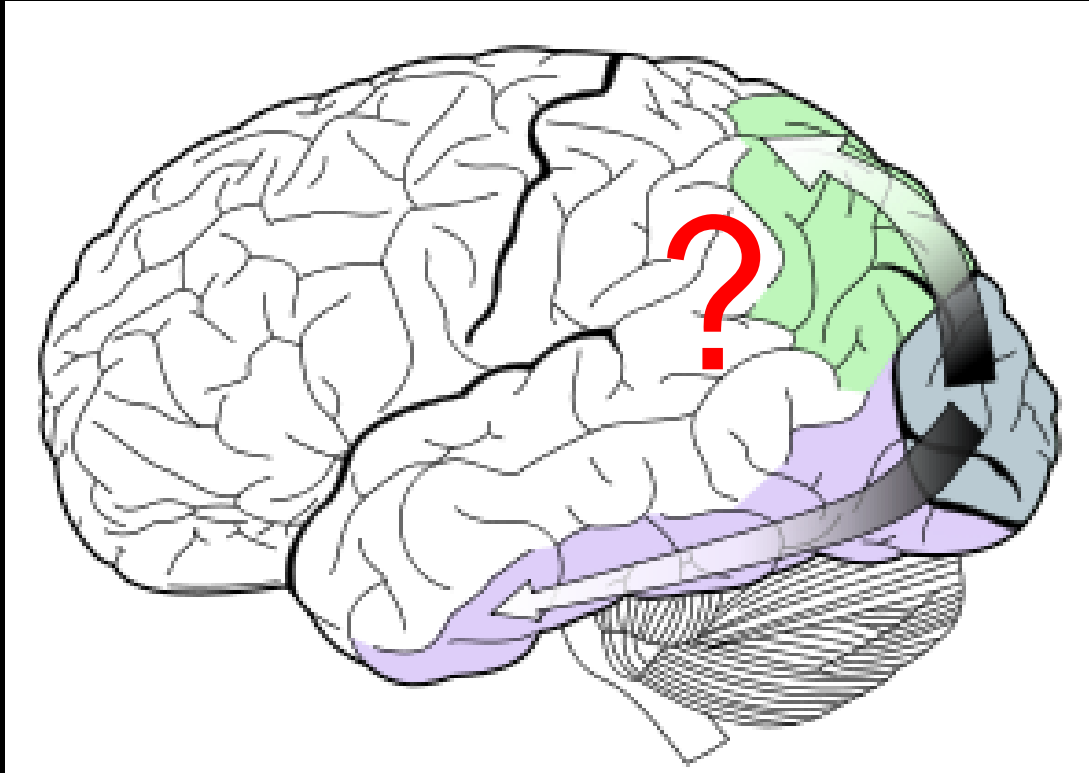
Stored, tool-specific



on-line body positioning

PART TWO: THE BRAIN'S TWO CORTICAL ACTION SYSTEMS





Dorsal Stream: Reaching, grasping, and eye movements to visual targets
Ventral Stream: Object recognition, Semantic knowledge



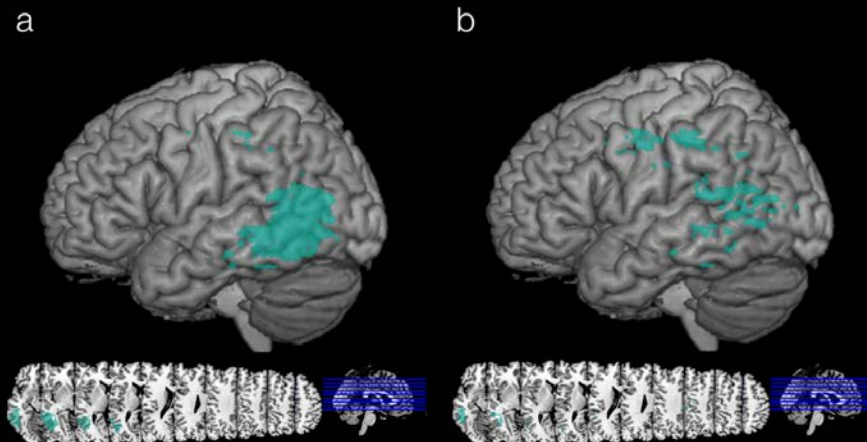
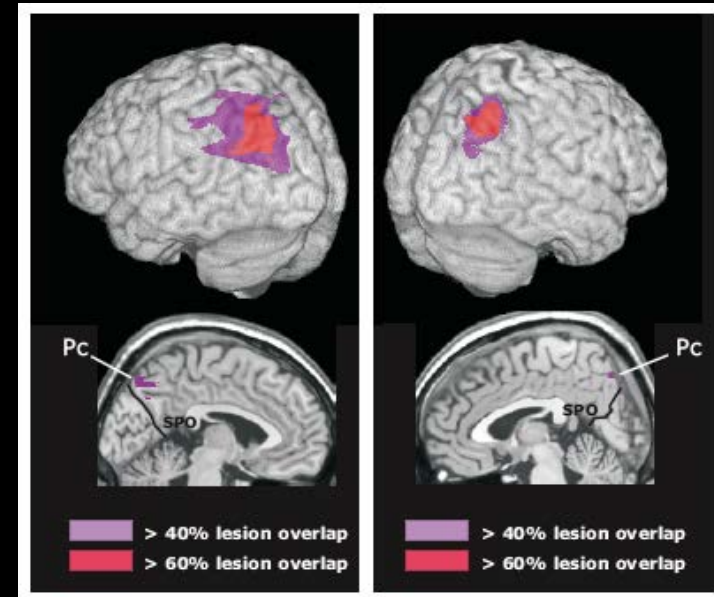
(Patient images removed)



Evidence for Segregation of Function: Optic Ataxia vs. Limb Apraxia

Karnath & Perenin, 2005

(patient image removed)



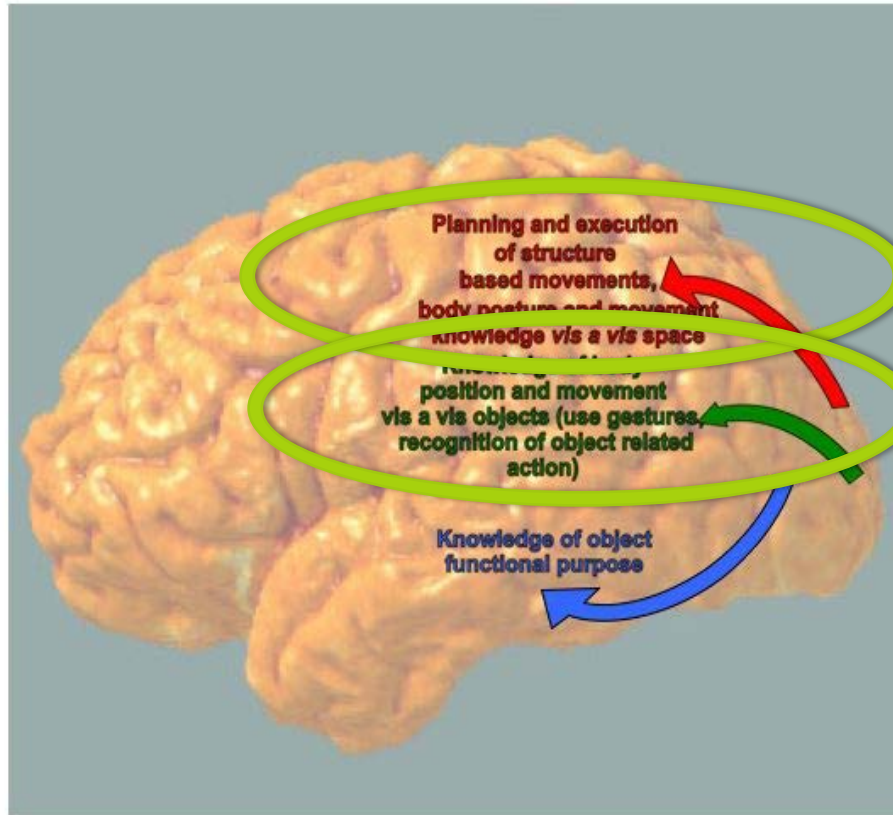
Impaired

Less Impaired

Object-related Pantomime..... Actual object use

Memory-dependent actions Visually-guided actions

Object-specific hand postures Prehension



Two Action Systems:

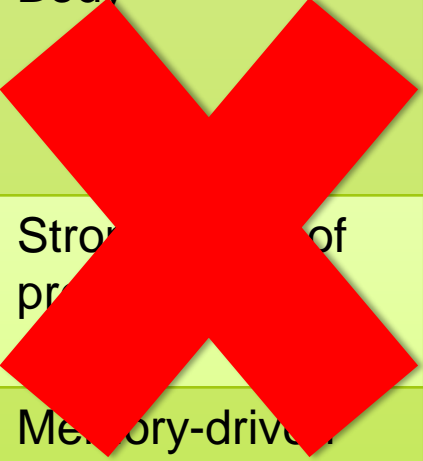
Move System = *bilateral* dorso-dorsal stream: action in response to current visual input

Use System = *left hemisphere* ventral-dorsal stream: action understanding, skilled object use

Gradient: current vision-based → retrieval-based

TESTING THE MODEL

	Dorso-Dorsal (Move)	Dorso-Ventral (Use)
Coordinate frame (movements vis a vis the body or objects)	Objects	Body
Visual dependence	Stronger role of current visual guidance	Stronger role of pre-learned information
Dependence on structural “affordances”	Affordance-driven	Memory-driven



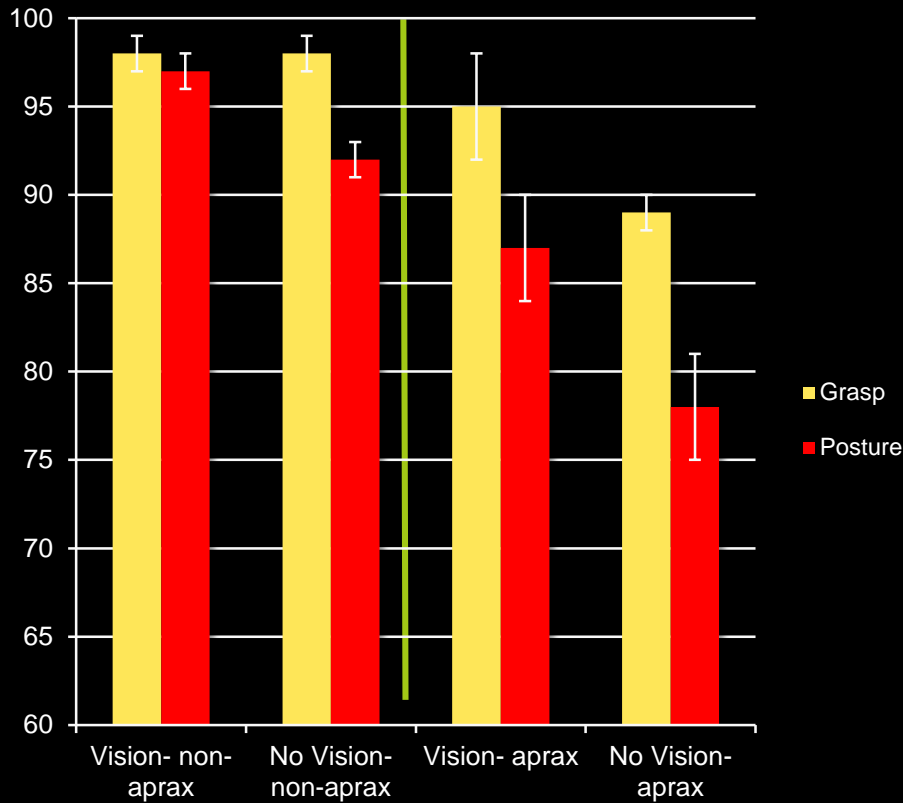
And: partial segregation of function predicts
COMPETITION

Coordinate frame and availability of visual feedback



Deficits in Body-Relative Coding and Abnormal Reliance on Visual Feedback (Jax, Buxbaum, & Moll, JOCN, 2006)

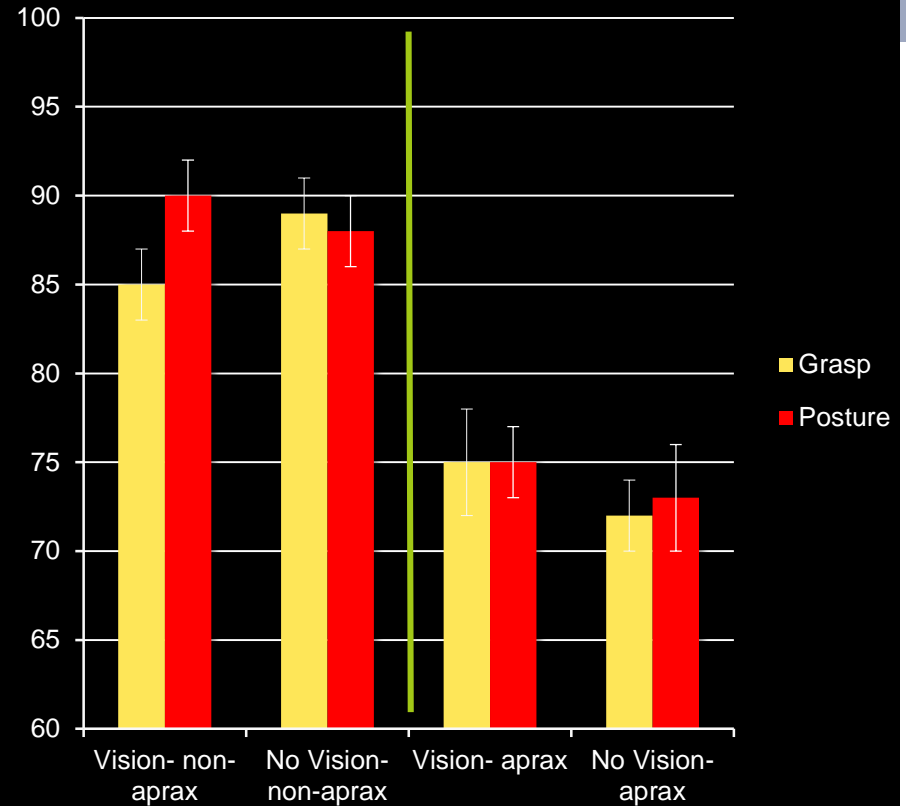
Object-relative



non-apraxis

apraxis

Body-relative



non-apraxis

apraxis

Requirement to imagine/predict movement

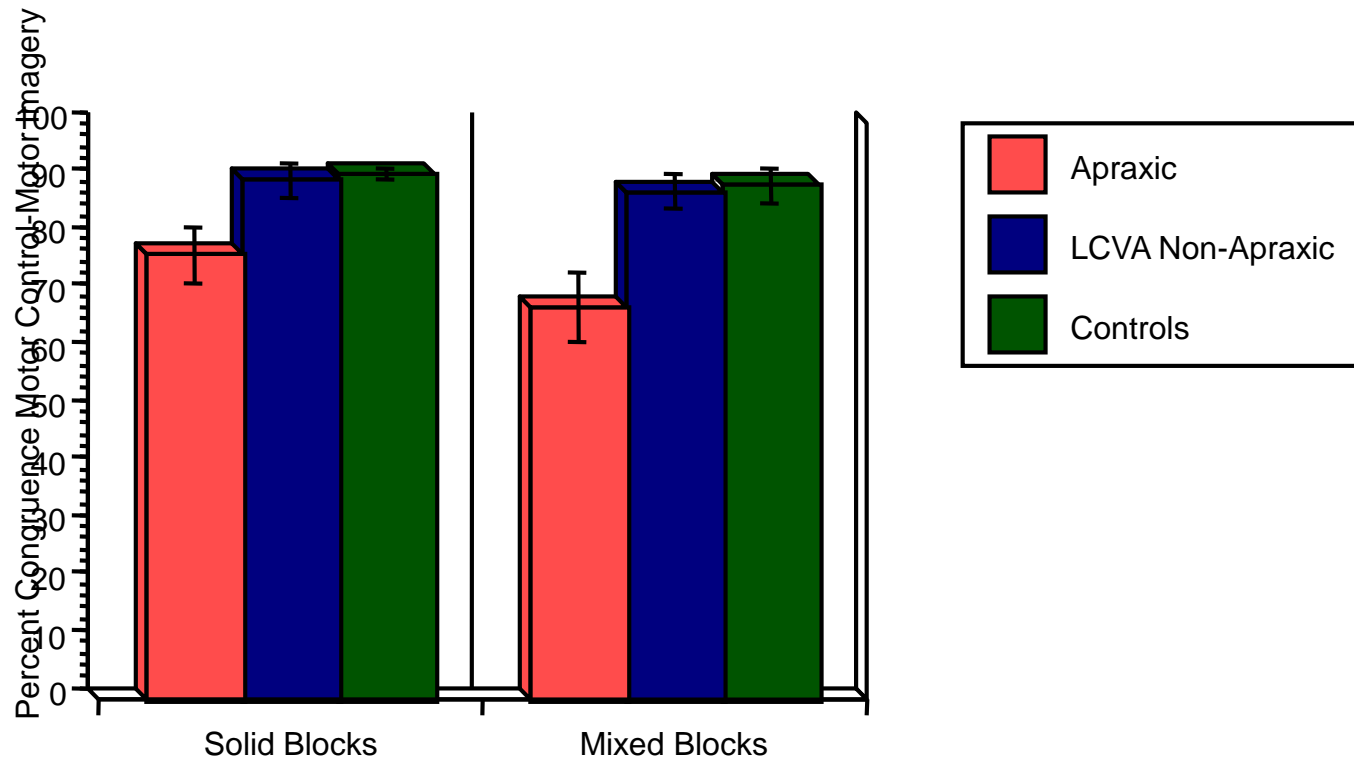
Motor control condition: Actual prehension of dowels and widgets presented in 6 orientations

Motor imagery condition: planned prehension (with no feedback from target objects)

(Both in non-mixed and mixed blocks)



Congruence of subjects' performance in grasp and imagery tasks

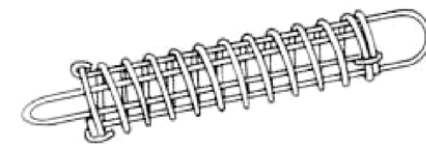


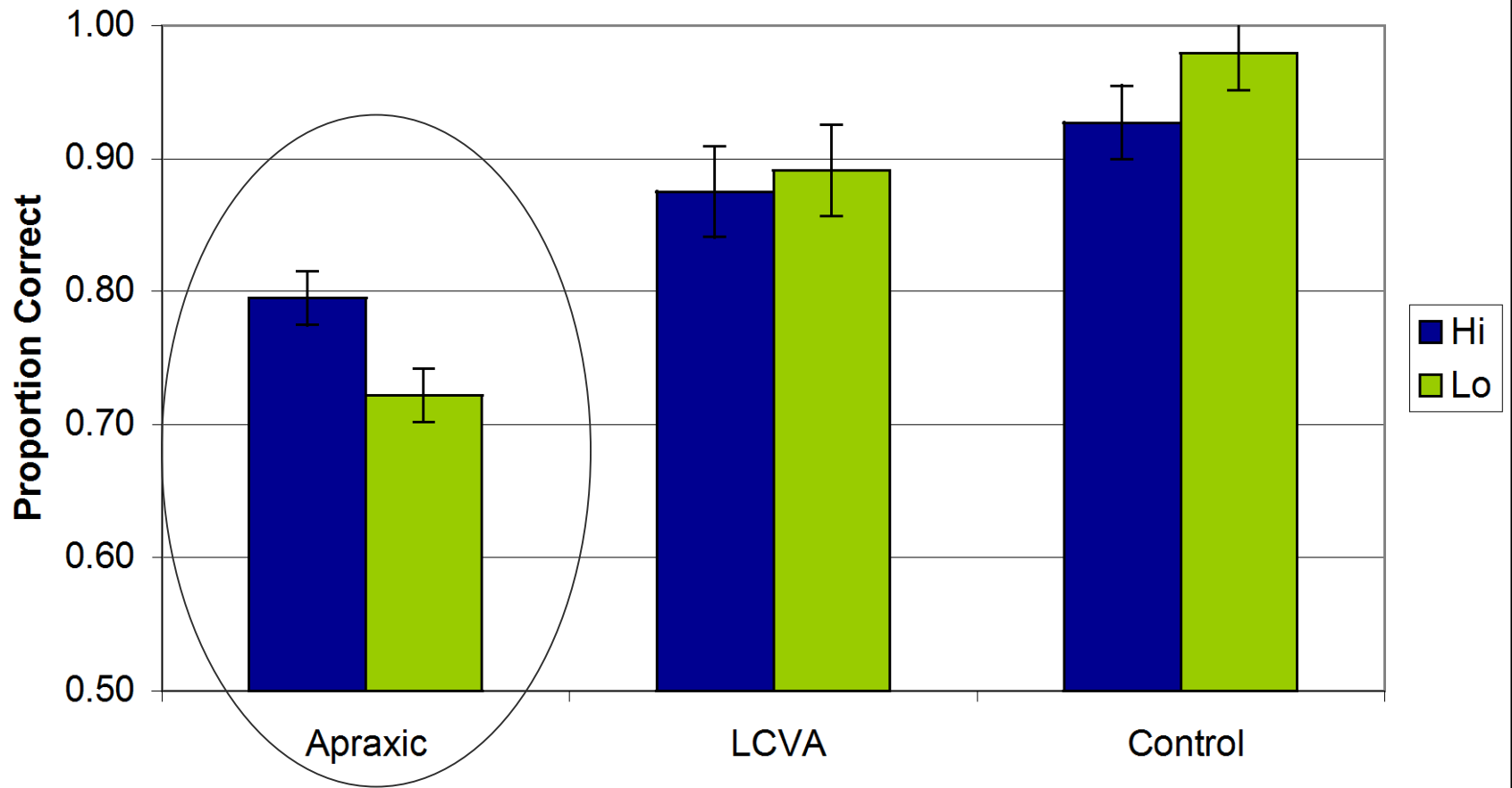
Dependence on structural “affordances”

High-Afforded

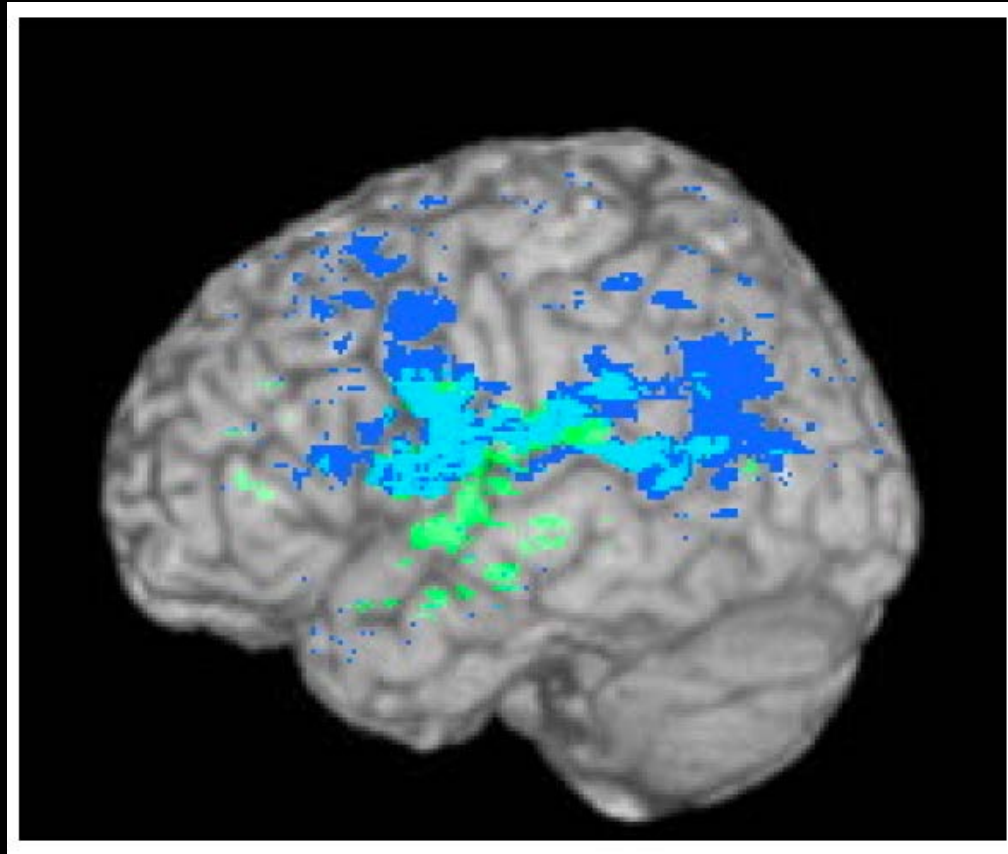


Low-Afforded





Affordance x Group Intxn - $F(2,18) = 7.40$, $p = .005$



Apraxia -Medium blue

Benefit of Structure Information -Green

Intersection - Light blue

Competition between Move and Use Actions



Conflict

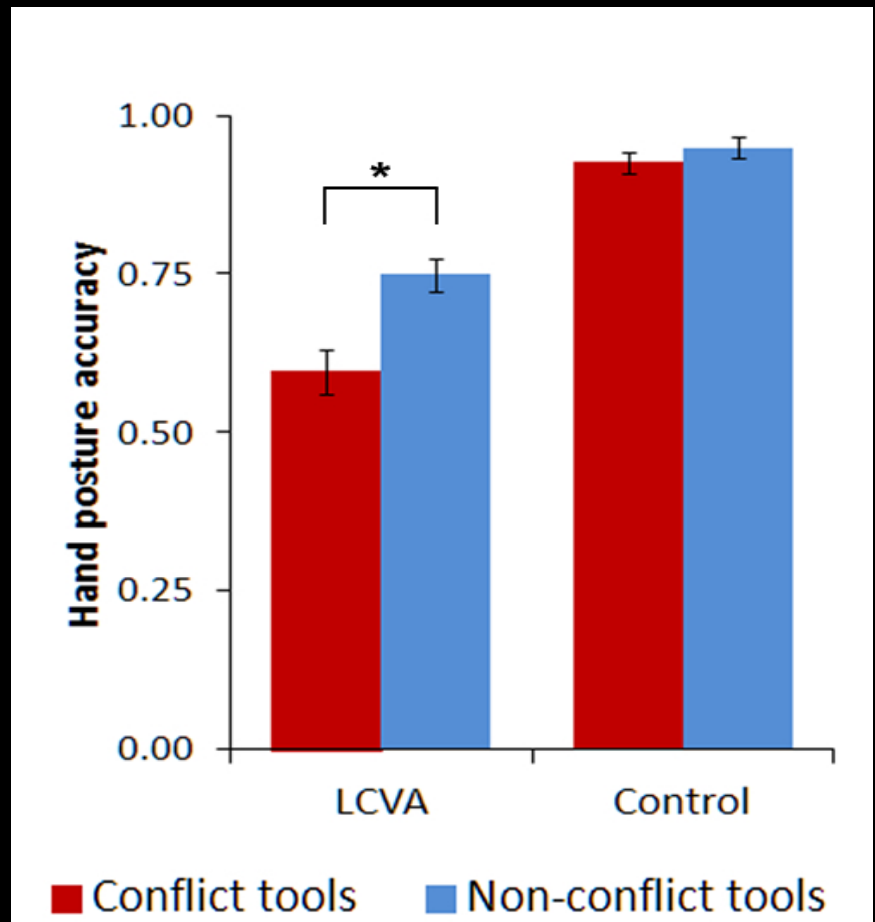


No conflict

Move: faster, shorter-lasting
Use: slower, longer-lasting



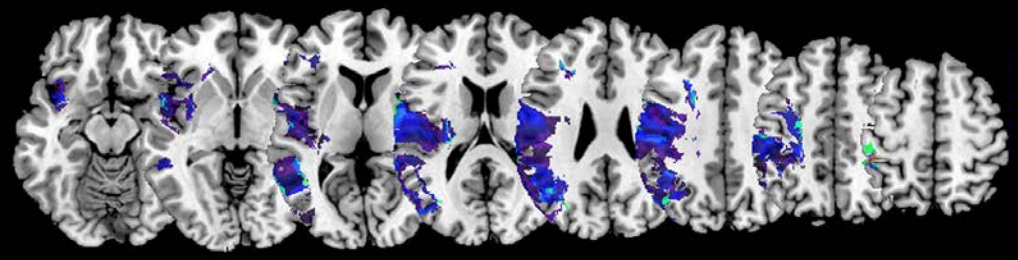
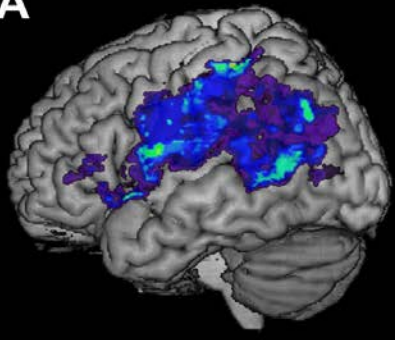
The Neuroanatomic Substrates of Competition between Move and use Actions





A

Total
pantomime
scores



-13 -3 7 17 27 37 47 57



Disrupted connectivity between nodes in the Use System network (Resting Functional Connectivity)



Functional connectivity measures from patients:

- Can tell us how interactions between *intact* brain regions change after a lesion
- Help identify tissue behaving abnormally *beyond* areas obviously lesioned

(unpublished data removed from slide)

(unpublished theoretical model removed)

THANK YOU!

Cognition and Action Lab, Moss
Rehabilitation Research Institute



Collaborators

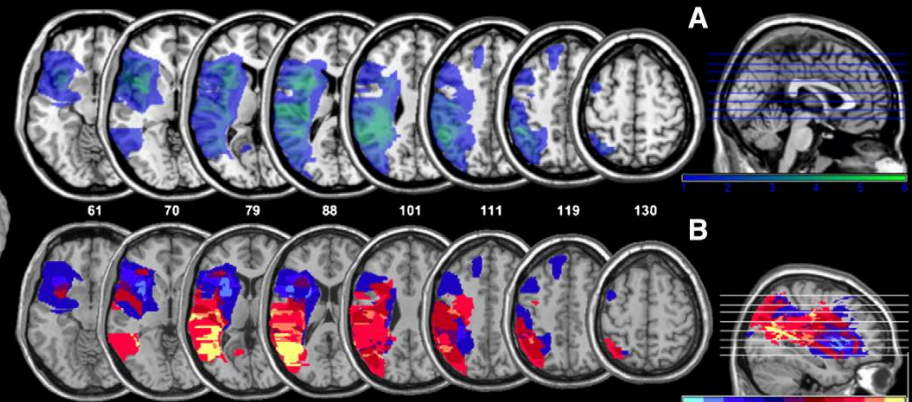
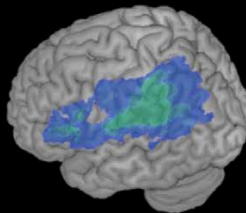
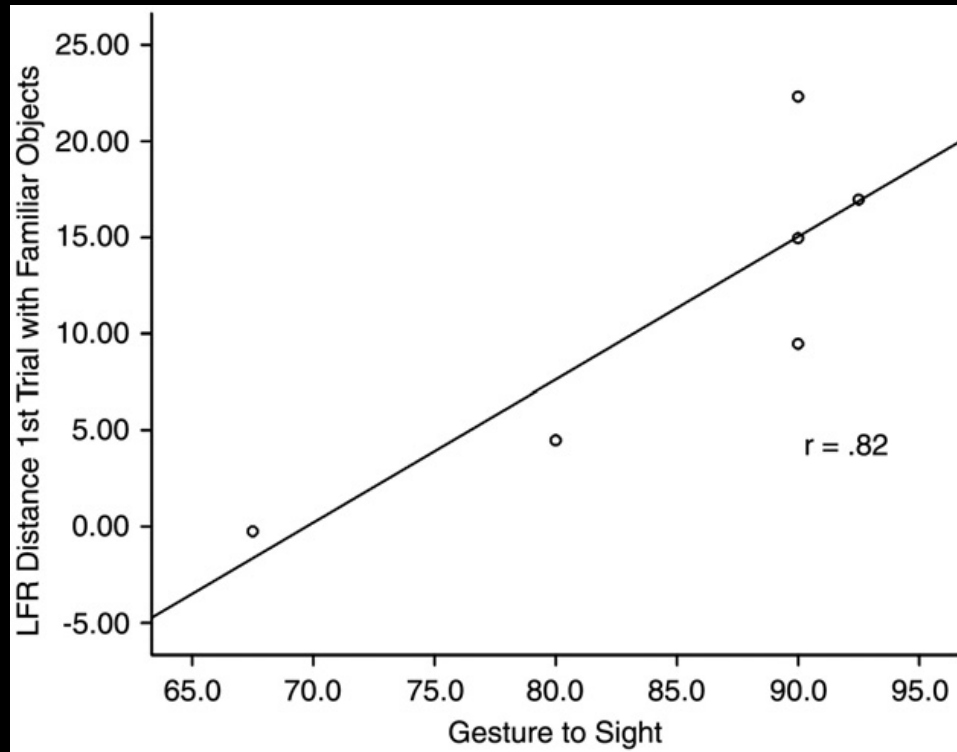
Branch Coslett
Steve Gotts
Steve Jax
Solene Kalenine
John Krakauer
Katherine Kuchenbecker
Alex Martin
Dan Mirman
Ricarda Schubotz
Myrna Schwartz
Sharon Thompson-Schill
Christine Watson
Aaron Wong

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Anticipatory Force Control for Familiar Objects



Dawson, Buxbaum, & Duff, 2010 (and see Li Randerath, Goldenberg, Hermsdörfer, 2007).